

Art Knowledge and Skills Progression Map – Years 3-6

	Year 3	Year 4	Year 5	Year 6
Exploring and Developing	<ul style="list-style-type: none"> - Observation and annotation of artists' works - Discussion of possible techniques, textures, mediums and reasoning why these may have been chosen - Consideration of what these choices mean for the artwork - Analysing own drawing skills and annotating own work with positives and difficulties - Use of unconventional tools (toothpicks, ends of paintbrushes, sticks and hands) to explore alternative mark making - Analysing images of art and real life to identify tones, light and shade and directionality of light - Using music as inspiration and being able to identify feelings from a piece of music - Using geometric shapes to experiment with the spaces created when overlapping shapes and patterns - Developing a sense of colour recognition and understanding - Using mathematical parabolic curves to create art - Artist profiles for focus artists 	<ul style="list-style-type: none"> - Observation and annotation of artists' works - Discussion of possible techniques, textures, mediums and reasoning why these may have been chosen - Consideration of what these choices mean for the artwork and what effect do they have for the viewer - Analysing own drawing skills and annotating own work with positives and difficulties - Compare classic and modern interpretations of a character and discuss emotions, style choices and the reasons behind the artists' choices - Develop own drawing style and use a montage of sketches as a way to evolve their own version of a character - Explore traditional artistic styles of Rangoli and Henna - Create a 'mood board' of sketches, information, observations and important facts - Artist profiles for focus artists 	<ul style="list-style-type: none"> - Observation and annotation of artists' works - Discussion of possible techniques, textures, mediums and reasoning why these may have been chosen - Consideration of what these choices mean for the artwork and what effect do they have for the viewer - Analysing own drawing skills and annotating own work with positives and difficulties - Understanding of colour palettes and how these can reflect moods and styles - Explore the composition of a piece of artwork/image and be able to explore composition in their own work – experimenting with composition to be able to make the best artwork possible for the subject - Developing fine motor skills when creating printing blocks 	<ul style="list-style-type: none"> - Use ICT to research artists, landmarks and initial images/inspirations for a piece of artwork - Create a 'mood board' of sketches, information, observations and important facts - Observation and annotation of artists' works - Discussion of possible techniques, textures, mediums and reasoning why these may have been chosen - Consideration of what these choices mean for the artwork - Analysing own drawing skills and annotating own work with positives and difficulties - Explore the composition of a piece of artwork/image and be able to explore composition in their own work – experimenting with composition to be able to make the best artwork possible for the subject - Develop fine motor skills when utilising scissors for cameos

Drawing	<ul style="list-style-type: none"> - Pencil hold - Basic mark making and sketching techniques - Shading techniques and appropriate uses for these techniques - Face shapes and basic face proportions - Self-portrait - Drawing in the style of another artist - Observational drawings focussing on light and shade (applying sketching techniques to create different tones, light and shade) - Basic perspective understanding (objects closer are larger etc) and utilising the vanishing point technique - Quick study sketches of another artists' work (being able to identify key shapes and composition accurately) 	<ul style="list-style-type: none"> - Pencil hold - Basic mark making and sketching techniques - Shading techniques and appropriate uses for these techniques - Sketching from real life, plein air - Observational drawings making use of tone, shading, texture and light sources - Using sketching skills as a basis to adopt another artist's style - Adopt an illustration style, attempting to recreate the proportions and stylistic choices - Develop own drawing style and use a montage of sketches as a way to evolve their own version of a character - Study sketches of another artists' work (being able to identify key shapes and composition accurately) 	<ul style="list-style-type: none"> -Pencil hold - Basic mark making and sketching techniques - Shading techniques and appropriate uses for these techniques -Using sketching skills as a basis to adopt another artist's style - Adopt an illustration style, attempting to recreate the proportions and stylistic choices - Study sketches of another artists' work (being able to identify key shapes and composition accurately) - Face shapes and basic face proportions - Self-portrait - Drawing in the style of another artist 	<ul style="list-style-type: none"> - Pencil hold - Basic mark making and sketching techniques - Shading techniques and appropriate uses for these techniques - Sketching from real life, plein air - Observational drawings focussing on light and shade (applying sketching techniques to create different tones, light and shade) - Basic perspective understanding (objects closer are larger etc) and utilising the vanishing point technique - Face shapes and basic face proportions - Self-portrait - Design a pattern in the style of William Morris, considering repetition, reflection and stylistic choices
Painting	<ul style="list-style-type: none"> - Large scale cave paintings (using paint on a vertical surface and mark making on in the paint) - Use paint in mixed media art pieces to create depth and texture - Using colour chart/wheel knowledge to create colours appropriate for paintings 	<ul style="list-style-type: none"> -Learn the appropriate usage of watercolour palette and paint brushes - Learn a variety of watercolour techniques (basic wash, gradient blend of colours, water wash with colour splash, blotting for effect, wax resist, mixing colours for tone and shade) 	<ul style="list-style-type: none"> Learn the appropriate usage of watercolour palette and paint brushes - Learn a variety of watercolour techniques (basic wash, gradient blend of colours, water wash with colour splash, blotting for effect, wax resist, mixing colours for tone and shade) 	<ul style="list-style-type: none"> -Learn the appropriate usage of watercolour palette and paint brushes - Learn a variety of watercolour techniques (basic wash, gradient blend of colours, water wash with colour splash, blotting for effect, wax resist, mixing colours for tone and shade)

		<ul style="list-style-type: none"> - 'Sketch' in watercolours without a pencil sketch first (being able to use paint subtly and control viscosity) - Choose appropriate techniques to create textures and effects in a piece of artwork 	<ul style="list-style-type: none"> - Choose appropriate techniques to create textures and effects in a piece of artwork - Make appropriate choices of paint colour to ensure tonality and cohesion - Have good control and judgement of paint when block printing 	<ul style="list-style-type: none"> - 'Sketch' in watercolours without a pencil sketch first (being able to use paint subtly and control viscosity) - Choose appropriate techniques to create textures and effects in a piece of artwork - Make appropriate choices of paint colour to ensure tonality and cohesion when recreating a Morris pattern - Have good control and judgement of paint when block printing - Transfer controlled painting techniques to recreate a realistic sculpture
3D Work	<ul style="list-style-type: none"> - Shadow box art (being able to utilise negative space to create a show image) 	<ul style="list-style-type: none"> - Large scale Rangoli patterns in chalk on playground (be able to use perspective and knowledge of patterns) – use birds-eye perspective to analyse and ensure work is even etc - Paintbrush control to ensure clean lines when using face paints to create henna patterns 	<ul style="list-style-type: none"> - Clay work to create Greek style pottery – looking at pot building techniques and clay as a medium 	<ul style="list-style-type: none"> - Create a relief block print using by carving a pattern in a Styrofoam block - Use controlled techniques to work with clay and create a realistic and delicate result
Mixed Media	<ul style="list-style-type: none"> - Pastels and charcoal in the style of cave paintings - Use of alternative tools (sticks, tooth picks, blunt ends of paintbrushes and hands) to explore textures 	<ul style="list-style-type: none"> - Using coloured pencils to create a variety of shades, colours, tones and textures - Use pen and water to recreate a pen and ink style character 	<ul style="list-style-type: none"> - Collage to create a self-portrait both in likeness and incorporating their personalities through likes and dislikes. 	<ul style="list-style-type: none"> - Recreate a Victorian Cameo using a modern technique - Using paint and PVA to realistically paint a clay sculpture of a poppy

	<ul style="list-style-type: none"> - Experimenting with objects to create art/images from the shadows - Mixed media perspective final piece (using a variety of materials to create texture in an urban landscape) - Using music as an inspiration and create a unique mixed media piece of art 	<ul style="list-style-type: none"> - Use chalk to create a large scale artwork on the playground (overcome texture of the floor and perspective needed to create a large scale artwork) - Use face paints to recreate henna patterns on own hands 		
<p><i>Focus Artists</i></p>	<p><i>Picasso, Kumi Yamashita, John Constable, Katsushika Hokusai, Wassily Kandinsky, Sokari, Douglas Camp, Shen Zhou, Mondrian</i></p>	<p><i>Graham Clarke, John Leech, J.M.W. Turner</i></p>	<p><i>Stanley Donwood,</i></p>	<p><i>William Morris, Paul Cummings and Tom Piper, LeRoy Neiman, Ptolemy Elrington</i></p>